

GAME: STORIES AND PICTURES ABOUT CHILDREN IN PROTOHISTORY

TARGET GROUP: CHILDREN, 11+

PROTOHISTORY IS THE PERIOD OF THE HUMAN PAST FROM THE BRONZE AGE TO THE GREEK COLONIZATION OR ROMAN CONQUESTS OF WHAT IS TODAY CROATIA, WHEN WRITTEN SOURCES FIRST APPEARED.

WHAT WAS LIFE LIKE FOR CHILDREN BACK THEN?

WE KNOW LITTLE ABOUT THE LIFE OF CHILDREN IN THAT PERIOD; THE ARCHAEOLOGICAL SOURCES FOR THEIR TRACES ARE GRAVES. IN PROTOHISTORICAL NORTHERN CROATIA, THE DEAD WERE CREMATED. ARCHAEOLOGICAL EXCAVATIONS DISCOVERED HUMAN REMAINS AND OBJECTS WHICH WERE LAID IN THE GRAVE WITH THE CHILD. ANTHROPOLOGISTS STUDY CREMATED HUMAN REMAINS AND CAN DETERMINE THE AGE OF THE CHILD. THERE IS USUALLY NO DATA ON THE CAUSE OF DEATH. THE SEX OF THE CHILD CANNOT BE DETERMINED FROM THE CREMATED REMAINS. ARCHAEOLOGISTS EXAMINE THE OBJECTS IN THE GRAVES TO DETERMINE THE TIME WHEN A GRAVE WAS MADE AND INTERPRET WHY PARTICULAR OBJECTS WERE PLACED IN THE GRAVE. ARCHAEOLOGISTS TELL STORIES ABOUT THE PAST. TELL YOUR OWN STORY ABOUT A CHILD WHO REALLY EXISTED IN THE DISTANT PAST.

INSTRUCTIONS

WRITE A STORY OR DRAW A SCENE FROM YOUR CHARACTER'S LIFE. YOU CAN CHOOSE THE GENDER AND GIVE A NAME TO THIS CHILD FROM THE LATE BRONZE AGE OR THE EARLY OR LATE IRON AGE.

CHOOSE THE CHARACTER (A-D) AND THE PLACE AND TIME OF ACTION ON THE BASIS OF ARCHAEOLOGICAL DATA.

A

1. CHARACTER: child, 4-6 years old
2. PLACE OF ACTION: Slatina, Virovitičko-podravska county, Croatia
3. TIME OF ACTION: 11th century BC, Late Bronze Age
4. ITEMS: urn, bowl as a lid of urn, bronze knife



Who wants to know more details: [link](#)

B

1. CHARACTER: child, 4-5 years old
2. PLACE OF ACTION: Slatina, Virovitičko-podravska county, Croatia
3. TIME OF ACTION: 11th BC, Late Bronze Age
4. ITEMS: urn, hedgehock



Who wants to know more details: [link](#)

C

1. CHARACTER: child, 12-18 years old
2. PLACE OF ACTION: Batina, Osječko-baranjska county, Croatia
3. TIME OF ACTION: 9th century BC, Late Bronze Age
4. ITEMS: ceramic vessel set (pot, 7 bowls, jug, kantharos), 2 spindle-whorls, glass beads, pin



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D

1. CHARACTER: children, 12-13 years old, 1 year old + male 35-40 years old (all buried together in one grave)
2. PLACE OF ACTION: Zvonimirovo, Virovitičko-podravska county, Croatia
3. TIME OF ACTION: 2nd BC, Late Iron Age
4. ITEMS: sword in scabbard, battle knife, spearhead, spear butt, shield boss, rivet form the shield boss, whetstone, scissors, 2 razors, knife, buckle, 5 rings, belt with buckle, 13 fibulas, pendant, 2 glass beads, 2 pots, 3 bowls, kantharos, lower jaw of pig, domestic fowl



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THE GAME IS MADE WITHIN FRAMEWORK OF RESEARCH PROJECT CROATIAN
SCIENCE FOUNDATION *CHILDHOOD IN PROTOHISTORY IN THE SOUTHERN
CARPATHIAN BASIN (ARHKIDS)* (IP 2019-04-2520) WHICH IS CONDUCTED IN THE
INSTITUTE OF ARCHAEOLOGY <http://arhkids.iarh.hr>

YOUR STORY OR SCENE WOULD BE PUBLISHED WITHIN ON-LINE PUBLICATION
ABOUT CHILDREN IN PROTOHISTORY, IF YOU SEND YOUR WORK ON E-MAIL
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